# Stellar Distances 

## The Basic Yardsticks

- The Astronomical Unit (AU)
- The Light Year (ly)
- The Parsec (pc)


## THE ASTRONOMICAL UNIT

- Astronomical Unit - average distance from the Earth to the Sun
- $1 \mathrm{AU}=1.5 \times 10^{8} \mathrm{~km}=9.3 \times 10^{7}$ miles
- The average distance between Jupiter and the Sun is 5.2 AU.


## Planets



1. Mercury
0.39 AU

2. Venus

3. Earth

4. Jupiter

5. Saturn
9.57 AU
19.2 AU

6. Uranus
30.1 AU

7. Neptune
0.72 AU

## THE LIGHT YEAR

- One light year is the distance a beam of light travels during a one year trip across the void of space.
- Speed of Light $=186,000$ miles/second
- $3 \times 10^{8}$ meters/second
- $1 \mathrm{ly}=63,240 \mathrm{AU}=9.46 \times 10^{12} \mathrm{~km} \simeq 6$ trillion miles
- Proxima Centauri is just over 4.2 ly from Earth.
- FYI...in 2016 a terrestrial planet in Proxima Centauri's habitable zone was discovered!

Betelgeuse - 300 ly
Sirius - 7 ly

Aldebaran - 76 ly

$$
\text { Rigel - } 1000 \text { ly }
$$

The distance to the Andromeda Galaxy is approximately 2.2 million ly.

## THE PARSEC

- This distance at which 1 AU subtends an angle of 1 arcsecond (1/3600 degree).
- $1 \mathrm{pc}=3.09 \times 10^{13} \mathrm{~km}=3.26 \mathrm{ly}$
- $1 \mathrm{kpc}=10^{3} \mathrm{pc}$
- $1 \mathrm{Mpc}=10^{6} \mathrm{pc}$


Milky Way Center (made of stars, not caramel and nougat).

The distance from Earth to the center of the Milky Way Galaxy is approximately 26,000 ly or 8 kpc .


The distance to Galaxy M63 is 35 million light years or 11 megaparsecs.

## Measuring a Star's Distance

- Parallax - the apparent change in the position of a star due to the motion of the Earth; Nearby objects exhibit more parallax that remote ones.
- Distance (parsecs) = $1 /($ parallax angle $)$

$p$


## Parallax



## Heliocentric Stellar Parallax



## Stellar Parallax Example

- Alpha Centauri: p = 0.756"
- $\mathrm{d}=1 / \mathrm{p}=1 / 0.756^{\prime \prime}$
- $\mathrm{d}=1.323$ parsecs $=4.312$ light years


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## Stellar Parallax

- All Known Stars: p < 1.0"
-This means that there are no stars closer than 1 pc (3.26 ly)!
- Most of the brightest stars in the sky are so distant that their parallax angles can not be measured!
- They are bright due to their amazing luminosities!!!!!!


## BRIGHTNESS

- Stellar brightness is affected by ....
- Distance
- Size
- Temperature
- There are two brightness scales...
- Apparent Magnitude
- Absolute Magnitude


## Luminosity

- Surface temperature and surface area determine the luminosity of a star.
- Luminosity : the rate at which a star radiates energy.


## Absolute Magnitude $\left(\mathrm{M}_{\mathrm{v}}\right)$

- The magnitude that a star would have if it were 10 parsecs away from Earth.
- Absolute magnitude is another way to represent a star's luminosity.
- To calculate $\mathrm{M}_{\mathrm{y}}$, you must know the star's apparent magnitude and distance (using the parallax method).


## Absolute Magnitude \& Luminosity

| Absolute <br> Magnitude | Luminosity <br> (x Sun) |
| :---: | :---: |
| -5 | 10,000 |
| 0 | 100 |
| 5 | 1 |
| 10 | 0.01 |

## How useful is Absolute Magnitude?

- A star's luminosity is affected by...
- Size
- Temperature
- These things determine the luminosity and hence the absolute magnitude (M).
- A star's 'M' can easily be determined by examining its temperature (spectroscopy).
- Once we have 'm' and 'M', we have another way to determine the distance to that star without using parallax.
- Distance Modulus $=\mathrm{m}_{\mathrm{v}}-\mathrm{M}_{\mathrm{v}}$
$\cdot \mathrm{m}_{\mathrm{v}}-\mathrm{M}_{\mathrm{v}}=5 \log \mathrm{~d}-5$
- Where d is the distance to the star in parsecs.

| Distance Modulus $(\mathrm{m}-\mathrm{M})$ | Distance d (pc) |
| :---: | :---: |
| -4 | 1.6 |
| -2 | 4.0 |
| 0 | 10 |
| 2 | 25 |
| 4 | 63 |
| 10 | 1,000 |
| 15 | 10,000 |
| 20 | 100,000 |

